



Get on the FORMULA ONE™ Inside Track: Top European race commentators have their say

- Raikkonen, Alonso & Schumacher (M) to take top three places
- Watch out for Raikkonen & Montoya 'battle' later this season
 - Russia gets the vote for 2006 Grand Prix

With this month's release of FORMULA ONE 05™ on PlayStation®2 featuring the new Turkey circuit, Sony Computer Entertainment Europe has interviewed five of Europe's leading FORMULA ONE commentators to find out their views on the season to date.

The commentators – all of whom provide commentary on television and in the PlayStation games played by millions of racing fans around the world – included James Allen from the United Kingdom, Antonio Lobato from Spain, Andrea De Adamich and Claudia Peroni from Italy and Oskari Saari from Finland. With the shared view that this season's championships would be more open, the commentators were all excited about:

> Drivers to Watch:

There was no debate about the pick of drivers for the 2005 season with a unanimous vote for Kimi Raikkonen, Fernando Alonso and Michael Schumacher – closely followed by Giancarlo Fisichella, Jenson Button and Jarno Trulli.

> Pairings to Watch:

When asked on what they would be keeping a close eye, the commentators said the pairing of Kimi Raikkonen and Juan Pablo Montoya would produce some great battles and was one of the most exciting pairings for 15 years.

> Teams to Watch:

Red Bull Racing can feel quietly confident with themselves with a positive response from commentators. Three of the five commentators predict that the team will achieve great results and have a successful first season. The team's great potential was attributed to its strong finances, dedicated team and the wealth of experience their lead driver David Coulthard would bring.

In fact all those interviewed felt that this season would see a significant change in the constructor challenge with at least five teams having the chance to challenge regularly for podium finishes. The strongest teams were noted as Renault, McLaren, Ferrari and Toyota.



Circuit to Watch:

The new circuit in Turkey, which FORMULA ONE 05 owners can race before the pros, was seen as a great asset to the season and one likely to produce a great race. Sensational results were expected like the other new circuits have produced.

> Where next:

Finally Sony Computer Entertainment Europe posed the question: Where next? The answer was Russia, with three votes.

In-game commentators have been given an early preview of the new FORMULA ONE 05 on PlayStation 2, featuring all the official teams, drivers and circuits from the 2005 season. The game now includes online head-to-head multiplayer racing and world ranking ladders. In addition new driver aids provide a progressive learning curve, helping to turn beginners into pros and to teach expert drivers new tactics.

All commentators remarked on the accuracy, the stunning graphics and the sophistication of the software that make the cars drive and perform like the real thing, making it an essential part of the pre-race preparation:

"PlayStation 2 is one of the tools I use to prepare for a race weekend, I appreciate the accuracy. The tracks are exactly like in real life to the smallest detail. It's quite unbelievable really."

"It's really exciting and more than anything, you get a real sense of the speed at some points, the accidents, and hence the various scuffles and battles, so personally I think it's a great game. As further proof, a number of drivers on the FORMULA ONE circuit, train with this game."

"For me Sony is to FORMULA ONE games what Schumacher is to Formula One racing...Sony's FORMULA ONE software fully reflects the new features that are now part of the championship [and] has a wealth of experience in the field that automatically translates in the high level of system reliability."

The in-game commentators provide their voices for the FORMULA ONE 2005 and in-race commentary on their 'home' TV channels. With direct access to teams, drivers and officials, they are the authority when it comes to FORMULA ONE.



For more information contact your local PR manager:

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About Sony Computer Entertainment Europe Ltd.

Sony Computer Entertainment Europe (SCEE), based in London, is responsible for the distribution, marketing and sales of PS one®, PlayStation®2 and PlayStation Portable® software and hardware in 102 territories across Europe, the Middle East, Africa and Oceania. SCEE also develops, publishes, markets and distributes games software for the three formats, and manages the third party licensing programs for these platforms in the PAL territories. At the end of March 2005, over 40 million PlayStation® units had been shipped across these PAL territories, over 102 million worldwide. Between its European debut on 24 November 2000 and the end of March 2005, over 31 million PlayStation®2 units have been shipped across the PAL territories, over 87 million world-wide, making it one of the most successful consumer electronic products in history.

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